

AELDARI - CRAFTWORLDS · DETACHMENT

FATEFUL PERFORMANCE

ENHANCEMENTS

- A Foot in the Future

15 pts

TROUPE MASTER model only. This unit can re-roll charge rolls.
- Mistweave

20 pts

SHADOWSEER model only. This unit has Infiltrators.

DETACHMENT-REGEL

While a friendly HARLEQUINS unit is making a charge move, that unit can move through enemy models.

This detachment has the ACROBATIC tag and cannot be taken with another ACROBATIC detachment.

STRATAGEMS

- 1 CP

FATEFUL PERFORMANCE STRATAGEM

MOVEMENT

Advancing foes assured of cutting the Harlequins down are often
When: Your opponent's Movement phase, when an enemy unit ends
Target: That HARLEQUINS INFANTRY unit.
Effect: Your unit can make a normal move of up to D3+3".
- 1 CP

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FATEFUL PERFORMANCE STRATAGEM

FIGHT

Players know when to fade back from the stage of war, ready to
When: End of your opponent's Fight phase.
Target: One friendly unengaged HARLEQUINS unit.
Effect: Place your unit in strategic reserves.
- 1 CP

FATEFUL PERFORMANCE STRATAGEM

FIGHT

Though they may be slain, this step of the saedath calls on the
When: Fight phase, when an enemy unit targets a friendly
Target: That HARLEQUINS unit.
Effect: When a model in your unit is destroyed, if your unit has not
- 1 CP

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